

Index

A

animation
 flipbook
 advantages 7-72
 Auto Run Settings dialog 7-74
 created data 7-72
 definition 7-71
 disadvantages 7-72
 graphic image pages 7-71
 graphic object pages 7-71
 linear load 7-72
 mode shapes 7-72
 Save Pages To dialog 7-75
 transient data 7-72
 troubleshooting 7-76
 Flipbook Animation Editor 7-73
 Flipbook Animation Icon 7-73
 keyframe
 definition 7-77
 Keyframe Animation Editor 7-80
 Recorder dialog 7-82
 Transient Data Synchronization dialog 7-82
 troubleshooting 7-84
 Viewing Window dialog 7-81
 line clip animation delta 7-30
 particle trace 7-14
 troubleshooting 7-16
 plane clip animation delta 7-33
 quadric clip animation delta 7-36
 revolution clip animation delta 7-39
 saving and restoring frames 2-51
 Annot Mode 8-8
 annotation
 delete text, line or logo 8-15
 line arrowheads 8-12
 line creation 8-10
 line width 8-12
 logo importing 8-10
 logo size 8-12
 precise positioning 8-11
 preferences 6-6
 text creation 8-9
 text justification 8-11
 text rotation 8-11
 text size 8-11
 text, line, logo, legend color 8-10
 text, line, logo, legend visibility 8-10
 Annotation Item Location dialog 8-11
 Apple Pict output 2-46
 archive files 2-36
 Area variable 4-13
 auxiliary clipping
 by part 8-27
 global 8-6

 global toggle 6-23
 troubleshooting 6-24, 8-7

AVI output 2-46
 Axis Specific Attributes dialog 8-33
 axis triad
 global axis visibility toggle 6-24
 global frame visibility toggle 6-24

B

balloon help (Tool Tips) 5-4
 boundary layer thickness 7-104
 Boundary Layer Variables 7-103
 access 7-106
 boundary layer 7-103
 boundary surfaces 7-104
 define dependent variables 7-106
 definitions
 boundary layer thickness 7-104
 displacement thickness 7-104
 momentum thickness 7-104
 shape parameter 7-105
 skin friction coefficient 7-105
 method 7-106
 references 7-105
 velocity magnitude gradient 7-104
 Box Clip 7-37

C

Calculator operations in created variables 4-28
 case
 delete 6-35
 read data for new 6-35
 replace existing 6-35
 restrict list info to individual 6-36
 selecting a 6-36
 viewport visibility specification 6-36
 Case Map variable 4-13
 CEI
 email address 1-12
 telephone numbers 1-12
 clip
 interactive using Cone Tool 7-34
 interactive using Cylinder Tool 7-34
 interactive using IJK Tool 7-25
 interactive using Line Tool 7-29
 interactive using Plane Tool 7-31
 interactive using Sphere Tool 7-34
 interactive using XYZ Tool 7-27
 Clip Create/Update Icon 7-25
 Clip Editor 7-25
 clip part
 creating and updating 7-25

- creation by revolution of 1D part 7-40
- creation troubleshooting 7-42
- creation using cylinder tool 7-34
- creation using general quadric equation 7-41
- creation using IJK clip tool 7-25
- creation using line tool 7-29
- creation using plane tool 7-31
- creation using quadric tool 7-34
- creation using revolution tool 7-38
- creation using sphere tool 7-34
- creation using XYZ Box tool 7-37
- creation using XYZ clip tool 7-27
- definition 7-24
- Coefficient variable 4-13
- Collaboration 12-9
- color
 - by a variable 7-3
 - selection of constant 7-2, 7-3
- Color Editor 7-2
- Color Icon 7-2
- Color Palette preferences 6-6
- Color Selector Palette File format 10-4
- Command dialog 2-33
 - opening 6-2
- command files 2-33
- Command Line Parameter preferences 6-7
- Complex
 - Argument variable 4-13
 - Conjugate variable 4-14
 - Imaginary variable 4-14
 - Modulus variable 4-14
 - Real variable 4-14
 - Transient Response variable 4-14
- Complex variable 4-13
- Component tensor variable 4-27
- cone tool
 - positioning 6-32
 - visibility toggle 6-27
- Connect Server dialog
 - opening 6-2
- Connection Information File format 10-3
- Context Files 2-38
 - restoring 2-38
 - saving 2-38
- Context files
 - restoring 6-3
 - saving 6-3
- Contour Create/Update Icon 7-5
- Contour Editor 7-5
- contour part
 - creating & updating 7-5
 - creation 7-5
 - creation troubleshooting 7-6
 - description 7-4
 - display offset 7-5
 - Feature Detail Editor for 7-5
 - subcontours 7-5

- Copy Transformation State 9-2
- Creation Attributes
 - Created Parts 3-10
 - IJK Node Ranges 3-9
 - Model Parts 3-9
- cross references in User Manual 1-12
- Curl variable 4-15
- cursor tool
 - positioning 6-28
 - visibility toggle 6-26
- Curve Specific Attributes dialog 8-35
- cylinder tool
 - positioning 6-31
 - visibility toggle 6-27

D

- data
 - Color Selector Palette file 10-4
 - Connection Information file 10-3
 - Data Reader Preferences file 10-8
 - Default False Color Map file format 10-6
 - Default Part Colors file 10-7
 - EnSight Gold case file format 11-16
 - EnSight Gold geometry file format 11-5
 - EnSight Gold variable file format 11-23
 - EnSight Gold Wild Card Name Specification 11-23
 - EnSight5 binary file writing 11-102
 - EnSight5 geometry file format 11-92
 - EnSight5 measured/particle file format 11-99
 - EnSight5 Part Loader dialog 2-16
 - EnSight5 result file format 11-96
 - EnSight5 variable file format 11-98
 - EnSight5 wild card specification 11-98
 - EnSight6 binary file writing 11-85
 - EnSight6 case file format 11-71
 - EnSight6 geometry file format 11-66
 - EnSight6 measured/particle file format 11-85
 - EnSight6 variable file format 11-78
 - experimental loading into EnSight 7-64
 - exported from analysis codes 2-32
 - File Selection dialog 2-7, 6-2
 - formats 1-2
 - Function Palette file format 10-4
 - interfaces to 1-2
 - loading parts from EnSight5 data 2-16
 - loading parts from EnSight6/EnSight Gold data 2-9
 - loading parts from EnSight6/EnSight Gold Structured data 2-11
 - MPEG Parameters file 10-9
 - palette file formats 10-4
 - Parallel Rendering Configuration file 10-10
 - Preference file formats 10-1
 - reading ABAQUS data 2-17
 - reading ANSYS data 2-19
 - reading ESTET data 2-20
 - reading FAST UNSTRUCTURED data 2-23
 - reading FIDAP data 2-23
 - reading FLUENT UNIVERSAL data 2-23
 - reading Movie.BYU data 2-24

- reading MPGS4 data 2-25
- reading N3S data 2-26
- reading PLOT3D data 2-27
- supported elements 11-4, 11-65, 11-91
- transient 7-67
- translators 2-32
- troubleshooting loading of 2-6
- Window Position file 10-2
- Data Part Loader dialog
 - opening 6-2
- Data preferences 6-8
- Data Reader Preferences File Format 10-8
- dataset query 6-20
- Default False Color Map File format 10-6
- Default Part Colors File format 10-7
- Density
 - Normalized 4-15
 - Normalized (log of) 4-15
 - Normalized Stagnation 4-15
 - Stagnation 4-15
 - variable 4-15
- Determinate tensor variable 4-27
- Developed Surface Create/Update Icon 7-56
- developed surface part
 - creating and updating 7-56
 - definition 7-54
 - developed projection definition 7-55
 - Feature Detail Editor for 7-57
 - open Developed Surface Editor 7-56
 - troubleshooting 7-58
- Displacements Editor 7-59
- Displacements On Parts Icon 7-59
- displacement thickness 7-104
- Divergence variable 4-16
- documentation on-line guide 6-37

E

- Eigenvalue tensor variable 4-27
- Eigenvector tensor variable 4-27
- element
 - global label visibility toggle 6-25
 - global label visibility 8-5
 - label visibility by part 8-27
 - query 6-19
 - representation 3-15
- Element to Node variable 4-16
- elements
 - supported 11-4, 11-65, 11-91
- Elevated Surface Create/Update Icon 7-48
- Elevated Surface Editor 7-48
- elevated surface part
 - creating and updating 7-48
 - definition 7-47
 - Feature Detail Editor for 7-49
 - troubleshooting 7-49
- email address for CEI 1-12

- EnLiten Output 12-9
 - scenario files 2-41
- EnSight
 - documentation 1-11
 - gui overview 5-1
 - version in use 6-37
- EnSight Data Formats 11-1
 - EnSight Gold Format 11-2
 - casefile 11-16
 - geometry file 11-5
 - measured/particle file 11-62
 - partial variable values format 11-58
 - per_element variable file 11-40
 - per_node variable file 11-23
 - supported elements 11-4
 - transient single files 11-21
 - undefined variable values format 11-54
 - variable files 11-23
 - wild card name specification 11-23
 - EnSight5 Format 11-90
 - geometry file 11-92
 - measured/particle files 11-99
 - result file 11-96
 - supported elements 11-91
 - variable files 11-98
 - wild card name specification 11-98
 - writing binary files 11-102
 - EnSight6 Format 11-64
 - casefile 11-71
 - geometry file 11-66
 - measured/particle file 11-85
 - per_element variable files 11-81
 - per_node variable files 11-78
 - supported elements 11-65
 - transient single files 11-76
 - variable files 11-78
 - wild card name specification 11-78
 - writing binary files 11-85
 - FAST UNSTRUCTURED Results File Format 11-105
 - FLUENT UNIVERSAL Results File Format 11-109
 - Movie.BYU Results File Format 11-111
 - Periodic Matchfile Format 11-122
 - PLOT3D Results File Format 11-114
 - Server-of-Servers Casefile Format 11-119
 - XY Plot Data File Format 11-125
- EnSight Environment
 - saving 2-54
- EnSight Gold Format 11-2
- EnSight5 Utility Programs 12-2
- Enthalpy
 - Normalized 4-16
 - Normalized Stagnation 4-17
 - Stagnation 4-17
 - variable 4-16
- Entropy variable 4-17
- EnVideo output 2-46
- ESTET Data Part Loader dialog 2-20
- ESTET Vector Builder dialog 2-20
- experimental data

load into EnSight 7-64

F

Fast Display representation 8-28

FAST UNSTRUCTURED Results File format 11-105

Feature Detail Editor

for contour parts 7-5

for developed surface parts 7-57

for elevated surface parts 7-49

for IJK clip parts 7-26, 7-37

for isosurface parts 7-9

for isovolume parts 7-9

for line clip parts 7-30

for particle trace parts 7-19

for parts 6-4

for plane clip parts 7-32

for profile parts 7-52

for quadric equation clip parts 7-41

for quadric tool clip parts 7-35

for revolution clip parts 7-38

for subset parts 7-85

for vector arrow parts 7-45

for XYZ clip parts 7-28

open for variables 7-3

feature extraction

boundary layer variables 7-103

separation/attachment lines 7-99

shock surfaces/regions 7-94

vortex cores 7-90

Feature Icon Bar 7-1

file

archiving 2-36

Color Selector Palette file 10-4

command 2-33

command playback troubleshooting 2-34

Connection Information file 10-3

context 2-38

Data Reader Preferences file 10-8

default command saving 2-33, 2-35

Default False Color Map file 10-6

Default Part Colors file 10-7

full backup saving 2-36

full backup troubleshooting 2-37

Function Palette file 10-4

MPEG Parameters file 10-9

palette file formats 10-4

Parallel Rendering Configuration file 10-10

scenario 2-41

Window Position file 10-2

File Selection dialog 2-7

opening 6-2

Filtered Relative Helicity variable 4-20

Flipbook Animation Editor 7-73

created data 7-72

created load 7-73

linear load 7-72, 7-73

mode shape load 7-73

mode shapes 7-72

transient data 7-72

transient load 7-73

Flipbook Animation Icon 7-73

Flow Rate variable 4-17

Flow variable 4-17

FLUENT UNIVERSAL Results File format 11-109

Fluid Shear Stress Max variable 4-18

Fluid Shear variable 4-18

Force variable 4-19

frame

axis triad attributes 8-41

axis triad color 8-40

axis triad line width 8-40

axis triad visibility 8-40

computational symmetry 8-41

coordinate system 8-43

creation 8-39

definition 9-13

delete 8-46

description 8-37

global axis triad visibility 8-45

global axis triad visibility toggle 6-24

part assignment 8-40

precise positioning 8-45

transform 9-8

rotation 9-9

translation 9-10

transformation type 8-46

translation scale 9-11

Frame Axis Attributes dialog 8-41

Frame Computational Symmetry Attributes dialog 8-41

Frame Mode 8-37

Frame Transform 9-8

full backup

Restoring Full Backup Archive files 6-3

Save Full Backup Archive dialog 6-3

Function Palette File format 10-4

G

General Attributes Feature Detail Editor 3-10

General User Interface preferences 6-8

geometric entities

Save Geometric Entities dialog 6-3

saving 2-43

saving troubleshooting 2-44

global axis

triad visibility 8-7

triad visibility toggle 6-24

Gradient Approximation variable 4-19

Gradient Tensor Approximation variable 4-19

Gradient Tensor variable 4-19

Gradient variable 4-19

graphic images 7-71

graphic objects 7-71

group operation 3-19

GUI overview 5-1

H

- Helicity (relative filtered) variable 4-20
- Helicity (relative) variable 4-19
- Helicity Density variable 4-19
- Help
 - Main Menu button functions 6-37
- hidden line
 - by part 8-26
 - global toggle 6-22, 8-4
 - overlay 8-4
- Hidden Line Overlay dialog 8-4
- How To
 - Index opening 6-37
 - Table of Contents opening 6-37

I

- Iblanking
 - Creating Parts form ESTET 2-22
 - Creating Parts from EnSight6 2-13
 - Creating Parts from PLOT3D 2-30
 - part creation 2-13
 - Values in EnSight Gold 11-6
 - Values in EnSight6 11-66
 - Values in PLOT3D 11-114
- Iblanking Values variable 4-20
- Icon Bar Preferences dialog 6-9
- IJK clip part
 - Feature Detail Editor for 7-26, 7-37
- Image
 - Saving and Printing preferences 6-10
- image
 - ouptut formats 2-46
 - Print/Save Image dialog 6-2
 - printing 2-46
 - saving 2-46
 - saving troubleshooting 2-49
- Integral
 - Line 4-20
 - Surface 4-20
 - Volume 4-20
- Interactive Probe Query
 - Display dialog 7-66
 - Editor 7-65
 - Icon 7-65
 - IJK 7-65
 - Node 7-65
 - Point 7-65
 - preferences 6-10
 - Surface 7-65
 - XYZ 7-65
- Isosurface Create/Update Icon 7-8
- isosurface part
 - creating and updating 7-8
 - definition 7-7
 - interactive creation 7-8
 - open Feature Detail Editor for 7-9

- open Isosurface Editor 7-8
- isovolume part 7-9

J

- JPEG output 2-46

K

- key function assignment 12-8
- Keyboard Macro Maker 12-8
- Keyframe Animation 7-77
- Keyframe Animation Speed/Actions dialog 7-80
- Keyframe Transient Data Synchronization dialog 7-82
- Kinetic Energy variable 4-16

L

- label
 - global element visibility toggle 6-25
 - global node visibility toggle 6-25
- legend
 - color 8-10
 - global visibility toggle 6-25
 - label format 8-14
 - label position 8-13
 - Show Legend 8-15
 - text size 8-14
 - title position 8-13
 - type 8-13
- Length variable 4-20
- License Agreement 6-37
- light source position 6-25
- lighting
 - static lighting toggle 6-25
- line
 - representation 3-15
- Line Integral variable 4-20
- line tool
 - positioning 6-29
 - visibility toggle 6-26
- Look At Point 9-19
- Look From Point 9-19

M

- Mach Number variable 4-20
- macromake 12-8
- Main Menu
 - Case button functions 6-35
 - Edit button functions 6-4
 - File button functions 6-2
 - Help button functions 6-37
 - Query button functions 6-18
 - Tools button functions 6-26
 - View button functions 6-21
- Make Vector variable 4-20
- Mass-Flux Average variable 4-21

- Math functions 4-28
 - Max variable 4-21
 - Min variable 4-21
 - Mode
 - Annot 8-8
 - Frame 8-37
 - Part 8-22
 - Plot 8-30
 - View 8-2
 - VPort 8-16
 - Moment variable 4-21
 - momentum thickness 7-104
 - Momentum variable 4-21
 - Mouse and Keyboard preferences 6-11
 - Movie.BYU Results File format 11-111
 - Movie.BYU Utility Programs 12-7
 - MPEG
 - output 2-46
 - Parameters File 10-9
 - MPGS4 Utility Programs 12-6
- N**
- N3S Part Creator dialog 2-26
 - node
 - display type 8-27
 - global label visibility 8-5
 - global label visibility toggle 6-25
 - label visibility by part 8-27
 - query 6-18
 - query (IJK) 6-19
 - Node to Element variable 4-21
 - Node/Element Labeling Attributes dialog 8-5
 - Normal Constraints variable 4-22
 - Normal vector variable 4-21
 - Normalize Vector variable 4-22
 - Nsided
 - Additional data for element block 11-12
 - element type 11-7
 - Part Restriction 11-6
- O**
- Offset Variable 4-22
 - on-line
 - documentation guide 6-37
 - icon reference 6-37
 - license agreement 6-37
 - overview of EnSight 6-37
 - orthographic view toggle 6-23
 - output formats 2-46
- P**
- Palette File format 10-4
 - Parallel Rendering
 - configuration
 - detached windows 2-56
 - file examples 2-56
 - main window 2-55
 - Configuration File 10-10
 - setup 2-55
 - part
 - assign color 7-2
 - auxiliary clipping 8-27
 - auxiliary clipping global 8-6
 - auxiliary clipping global toggle 6-23
 - computational symmetry in frame 8-41
 - Concepts 1-1
 - copy 3-20
 - created 3-2
 - creation of new 3-3
 - creation of new parts from ESTET iblanked data 2-22
 - creation of new parts from PLOT3D iblanked data 2-30
 - creation of new structured parts from iblanked data 2-13
 - Data Part Loader dialog 6-2
 - definition 3-1
 - delete 3-19
 - displacement 7-59
 - Displacement Attributes 3-16
 - displacement troubleshooting 7-60
 - Displacements Editor 7-59
 - display all in hidden line 6-22
 - editing 3-7
 - element bounding box representation 3-15
 - element label visibility 8-27
 - element visual representation 8-25
 - extract 3-21
 - fast display representation 8-28
 - frame assignment 8-40
 - General Attributes 3-10
 - global visibility 8-23
 - Group 3-19
 - hidden line 8-26
 - hidden surface 8-26
 - identification of 3-6
 - IJK refinement 3-9
 - Lighting 3-13
 - line width 8-24
 - Main Parts List 3-2
 - merge 3-21
 - mirror symmetry in frame 8-41
 - model 3-2
 - node display type 8-27
 - node label visibility 8-27
 - Node, Element, and Line Attributes 3-14
 - open Feature Detail for 6-4
 - operations on 3-18
 - overview 3-2
 - parent 3-2
 - preferences 6-12
 - query 6-19
 - Query/Plot Editor 7-61
 - reassign parent 3-2
 - rotational symmetry in frame 8-42
 - select all 3-18
 - select by keyword 3-18

- selection of 3-6
 - separation/attachment lines 7-99
 - shock surfaces/regions 7-94
 - symmetry 8-25
 - translational symmetry in frame 8-42
 - transparency 8-24
 - types, symbols, and descriptions 3-3
 - Ungroup 3-19
 - visibility by viewport 8-24
 - vortex core 7-90
 - Part Mode 8-22
 - Part Node Representation dialog 8-27
 - Part Transparency Modification dialog 8-24
 - Particle Trace Create/Update Icon 7-13
 - Particle Trace Editor 7-13
 - particle trace part
 - animation 7-14
 - troubleshooting 7-16
 - creating and updating 7-13
 - creation with transient data 7-12
 - definition 7-11
 - Emission Detail Attributes dialog 7-17
 - emitter placement by picking 7-18
 - emitters 7-11
 - Feature Detail Editor for 7-19
 - integration method 7-12
 - interactive tracing 7-18
 - surface-restricted definition 7-12
 - troubleshooting 7-22
 - Paste Transformation State 9-2
 - PCL output 2-46
 - Performance preferences 6-12
 - Periodic Matchfile format 11-122
 - perspective view toggle 6-23
 - pick
 - Cursor Tool location 8-23
 - Line Tool location 8-23
 - Look At Point 8-23
 - part 8-23
 - part position 8-23
 - Plane Tool location 8-23
 - plane tool
 - appearance 6-26
 - positioning 6-30
 - visibility toggle 6-26
 - Plot Mode 8-30
 - plot queried data 7-62
 - PLOT3D
 - Part Loader dialog 2-28
 - Results File format 11-114
 - plotter
 - assign queried data to 7-62
 - attributes 8-31
 - axis attributes 8-33
 - curve attributes 8-35
 - delete 8-36
 - New Name dialog 7-63
 - preferences 6-13
 - visibility 8-31
 - Plotter Specific Attributes dialog 8-31
 - point query 6-18
 - Postscript output 2-46
 - Preference File Formats 10-1
 - Preference Functions
 - icon bars 6-9
 - Preferences 6-6
 - Annotation 6-6
 - Color Palettes 6-6
 - Command Line Parameters 6-7
 - Data 6-8
 - General User Interface 6-8
 - Image Saving and Printing 6-10
 - Interactive Probe Query 6-10
 - Mouse and Keyboard 6-11
 - Parts 6-12
 - Performance 6-12
 - Plotter 6-13
 - Query 6-13
 - User Defined Input 6-14
 - Variables 6-15
 - View 6-17
 - Pressure
 - Coefficient 4-22
 - Dynamic 4-22
 - Normalized 4-23
 - Normalized (Log of) 4-23
 - Normalized Stagnation 4-23
 - Pitot 4-24
 - Pitot Ratio 4-24
 - Stagnation 4-23
 - Stagnation Coefficient 4-23
 - Total 4-24
 - variable 4-22
 - Print/Save Image dialog
 - opening 6-2
 - Profile Create/Update Icon 7-51
 - Profile Editor 7-51
 - profile part
 - creating and updating 7-51
 - definition 7-50
 - open Feature Detail Editor for 7-52
 - troubleshooting 7-53
 - Project Management 12-9
- ## Q
- quadric tool
 - positioning 6-31, 6-32
 - visibility toggle 6-27
 - query
 - dataset 6-20
 - element 6-19
 - interactive probe 7-65
 - node 6-18
 - over distance 7-61
 - over time/distance 6-19
 - part 6-19

- Plot Query Entity To dialog 7-62
 - point 6-18
 - Save Entity Query To dialog 7-63
 - variable data over distance 7-61
 - variable data over time 7-61
 - Query Dataset dialog 6-20
 - Query preferences 6-13
 - Query Prompt dialog 6-18
 - Query Text Information
 - from EnSight Message window 2-53
 - saving 2-52
 - Query/Plot Editor 7-61
 - Query/Plot Icon 7-61
 - Quit Confirmation dialog 2-33, 2-35
 - opening 6-3
- ## R
- readers
 - internal 2-2
 - user defined 2-31
 - Rectangular to Cylindrical Vector variable 4-24
 - Relative Helicity variable 4-19
 - reset
 - tools 9-7
 - viewports 9-7
 - Reset Tools and Viewport(s) dialog 9-7
 - restoring context files 6-3
 - revolution tool
 - positioning 6-33
 - visibility toggle 6-28
 - rotation
 - frame 9-9
 - global 9-3
 - using function keys 9-4
- ## S
- save
 - context files 6-3
 - geometric entities in EnSight Gold format 6-3
 - geometric information in VRML format 6-3
 - open Print/Save Image dialog 6-2
 - queried data 7-63
 - Save Full Backup Archive dialog 6-3
 - Save Geometric Entities dialog 6-3
 - scenario files 6-3
 - window positions 6-10
 - scale
 - frame 9-11
 - global 9-6
 - Scenario Files 2-41
 - saving 6-3
 - Web Publishing/Project Management 12-9
 - Separation/Attachment Lines 7-99
 - access 7-101
 - algorithms 7-100
 - define variables 7-101
 - display offset 7-102
 - method 7-102
 - references 7-100
 - thresholding 7-100, 7-102
 - velocity gradient tensor 7-99
 - Server-of-Servers 1-10
 - Casefile format 11-119
 - SGI RGB output 2-46
 - shaded surface
 - by part 8-26
 - global 8-3
 - global toggle 6-21
 - shading type 8-26
 - troubleshooting 6-22, 8-3
 - shape parameter 7-105
 - Shock Plot3d variable 4-25
 - Shock Surfaces/Regions 7-94
 - access 7-96
 - algorithms 7-95
 - define variables 7-97
 - method 7-98
 - references 7-96
 - thresholding 7-94, 7-98
 - skin friction coefficient 7-105
 - solution time definition 7-67
 - Solution Time Editor 7-68
 - Solution Time Icon 7-68
 - Sonic Speed variable 4-25
 - SOS (Server-of-Servers) 1-10
 - Spatial Mean variable 4-25
 - Speed (sonic) variable 4-25
 - Speed variable 4-25
 - sphere
 - tool positioning 6-31
 - tool visibility toggle 6-27
 - static lighting toggle 6-25
 - Stream Function variable 4-25
 - structured data, loading parts from 2-11
 - Subset Parts Creation Editor 7-85
 - Swirl variable 4-25
- ## T
- TARGA output 2-46
 - telephone numbers for CEI 1-12
 - Temperature
 - Normalized 4-26
 - Normalized (log of) 4-26
 - Normalized Stagnation 4-26
 - Stagnation 4-26
 - variable 4-26
 - Temporal Mean variable 4-26
 - tensor
 - data location 3-4
 - EnSight per node variable files 11-79
 - EnSight per-element variable files 11-51, 11-83

- glyph part
 - create/update 7-87
 - symbol 3-3
- variable
 - Component 4-27
 - Determinate 4-27
 - Eigenvalue 4-27
 - Eigenvector 4-27
 - Make 4-27
 - Tresca 4-27
 - VonMises 4-27
- variable type 4-3
- Text Annotation Creation dialog 8-9
- thresholding
 - separation/attachment lines 7-100
 - shock surfaces/regions 7-94
 - vortex cores 7-90
- TIFF output 2-46
- time-dependent data 7-67
- tool
 - cone tool positioning 6-32
 - cone visibility toggle 6-27
 - cursor visibility toggle 6-26
 - cylinder tool positioning 6-31
 - cylinder visibility toggle 6-27
 - line tool positioning 6-29
 - line visibility toggle 6-26
 - plane tool positioning 6-30
 - plane visibility toggle 6-26
 - positioning cursor tool 6-28
 - quadric tool positioning 6-31, 6-32
 - quadric visibility toggle 6-27
 - reset 9-7
 - revolution tool positioning 6-33
 - revolution visibility toggle 6-28
 - sphere tool positioning 6-31
 - sphere visibility toggle 6-27
- Tool Tips 5-4
- Trace Animation Settings dialog 7-14
- transformation
 - frame 9-8
 - global band zoom 9-6
 - global definition 9-3
 - global rotate 9-3
 - global scale 9-6
 - global translate 9-4
 - global zoom 9-5
- Transformation Editor dialog
 - opening 9-1
- transient data 7-67
- translation
 - frame 9-10
 - global 9-4
- translators 2-32
- Tresca tensor variable 4-27
- Tresca variable 4-27

U

- Ungroup 3-19
- unstructured data, loading parts from 2-9
- User Defined Input preferences 6-14
- User Defined Readers 2-31
- User Manual
 - Index opening 6-37
 - Table of Contents opening 6-37
- Utility Programs 12-1

V

- variable
 - activation 4-4
 - boundary layer variables 7-103
 - color palette 4-5
 - color palette editing 4-6
 - created
 - Area 4-13
 - Calculator operations 4-28
 - Case Map 4-13
 - Coefficient 4-13
 - Complex 4-13
 - Complex Argument 4-13
 - Complex Conjugate 4-14
 - Complex Imaginary 4-14
 - Complex Modulus 4-14
 - Complex Real 4-14
 - Complex Transient Response 4-14
 - Curl 4-15
 - Density 4-15
 - Divergence 4-16
 - Dynamic Pressure 4-22
 - Element to Node 4-16
 - Enthalpy 4-16
 - Entropy 4-17
 - Filter Relative Helicity 4-20
 - Flow 4-17
 - Flow Rate 4-17
 - Fluid Shear 4-18
 - Fluid Shear Stress Max 4-18
 - Force 4-19
 - Gradient 4-19
 - Gradient Approximation 4-19
 - Gradient Tensor 4-19
 - Gradient Tensor Approximation 4-19
 - Helicity Density 4-19
 - Iblanking Values 4-20
 - Kinetic Energy 4-16
 - Length 4-20
 - Line Integral 4-20
 - Log of Normalized Density 4-15
 - Log of Normalized Pressure 4-23
 - Log of Normalized Temperature 4-26
 - Mach Number 4-20
 - Make Vector 4-20
 - Mass-Flux Average 4-21
 - Math functions 4-28
 - Max 4-21

- Min 4-21
 - Moment 4-21
 - Momentum 4-21
 - Node to Element 4-21
 - Normal 4-21
 - Normal Constraints 4-22
 - Normalize Vector 4-22
 - Normalized Density 4-15
 - Normalized Enthalpy 4-16
 - Normalized Pressure 4-23
 - Normalized Stagnation Density 4-15
 - Normalized Stagnation Enthalpy 4-17
 - Normalized Stagnation Pressure 4-23
 - Normalized Stagnation Temperature 4-26
 - Normalized Temperature 4-26
 - Offset Variable 4-22
 - Pitot Pressure 4-24
 - Pitot Pressure Ratio 4-24
 - Pressure 4-22
 - Pressure Coefficient 4-22
 - Rectangular To Cylindrical Vector 4-24
 - Relative Helicity 4-19
 - Shock Plot3d 4-25
 - Sonic Speed 4-25
 - Spatial Mean 4-25
 - Speed 4-25
 - Stagnation Density 4-15
 - Stagnation Enthalpy 4-17
 - Stagnation Pressure 4-23
 - Stagnation Pressure Coefficient 4-23
 - Stagnation Temperature 4-26
 - Stream Function 4-25
 - Surface Integral 4-20
 - Swirl 4-25
 - Temperature 4-26
 - Temporal Mean 4-26
 - Tensor Component 4-27
 - Tensor Determinate 4-27
 - Tensor Eigenvalue 4-27
 - Tensor Eigenvector 4-27
 - Tensor Make 4-27
 - Tensor Tresca 4-27
 - Tensor VonMises 4-27
 - Total Pressure 4-24
 - Velocity 4-27
 - Volume 4-27
 - Volume Integral 4-20
 - Vorticity 4-27
 - creation of new 4-10
 - Extended CFD Settings dialog 4-4, 6-15
 - Feature Detail Editor 4-6
 - query over distance 7-61
 - query over time 7-61
 - Query/Plot Editor 7-61
 - types of 4-1
 - Variables preferences 6-15
 - Vector Arrow Create/Update Icon 7-43
 - Vector Arrow Editor 7-43
 - vector arrow part
 - creating and updating 7-43
 - definition 7-43
 - density 7-45
 - open Feature Detail Editor for 7-45
 - Tip Settings dialog 7-44
 - troubleshooting 7-46
 - velocity gradient tensor
 - separation/attachment lines 7-99
 - vortex cores 7-90
 - velocity magnitude gradient vector 7-104
 - Velocity variable 4-27
 - Version of EnSight in use 6-37
 - view
 - perspective/orthographic toggle 6-23
 - View Mode 8-2
 - View preferences 6-17
 - view states
 - saving/restoring 2-45
 - viewport
 - 2D 8-21
 - background color 8-19
 - border color 8-20
 - creation 8-18
 - delete 8-21
 - description 8-16
 - move back 8-19
 - move forward 8-18
 - precise positioning 8-20
 - reset 9-7
 - standard layouts 8-18
 - visibility 8-18
 - visual attributes 8-21
 - Viewport Background Color Attributes dialog 8-19
 - Viewport Border Attributes dialog 8-20
 - Viewport Location Attributes dialog 8-20
 - Viewport Special Attributes dialog 8-21
 - Volume Integral variable 4-20
 - Volume variable 4-27
 - VonMises variable 4-27
 - Vortex Cores 7-90
 - access 7-92
 - algorithms 7-91
 - caveats 7-91
 - define variables 7-92
 - method 7-93
 - references 7-91
 - thresholding 7-90, 7-93
 - velocity gradient tensor 7-90
 - Vorticity variable 4-27
 - VPort Mode 8-16
 - VRML format 6-3
- ## W
- Web Publishing 12-9
 - Window Position File format 10-2

X

XY Plot Data

- File format 11-125

- saving and loading 2-50

XYZ Box Clip 7-37

XYZ clip part

- Feature Detail Editor for 7-28

Z

Z-Clip 9-17

- float with transform 9-18

zoom

- band global 9-6

- global 9-5

